

Interactive Links compiled by Sheila Hynes for SLP 2015 Wellington Catholic District School Board

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1 Games linked to STAR EL Competencies <http://rces.rocklinusd.org/Students/STAR-Early-Literacy/>5 Storyline Books with captions <http://www.storylineonline.net/>

6 OERB Primary Interactive Math Lessons WELCDSBteacher OERBt

⇒ Don't forget to use *Bookflixs* and *Tumblebooks* with your WELCDSB Passwords



Courtesy of Mari Chong from RocklinUSD!

These links were designed to be easy access to free, online games and activities to help students learn and practice important early literacy skills specified by the Renaissance STAR Early Literacy program.

General Readiness

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Differentiating Letters	1		Literacy Center	Sky Riding	
Differentiating Words from Letters	2		Reading Roundup	Word Magic	ICT Games
Comparing Word Length (written)	3				
Differentiating Shapes	4	Krog's Shapes	Loading Shapes	Same or Different	
Recognizing Position Words	5	Location of Objects	PBS Stories Pig and her house		
Matching Numbers & Objects	6	Fishy Count Big Sea Count	Count to 10 Thumble Dots	Count 11 to 20 with Mrs. Chong! Count Balloons	Caterpillar Count Literacy Center
Differentiating Word Pairs	7			Sight Words	Magic E Adventures Use second portion
Completing sequences	8	What Comes Next?	Color Sequence		
Identifying word boundaries (Number of words in a sentence)	9				

Graphophonemic

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Naming letters	10	<u>ABC's with Sound & More</u>	<u>Alphabet Practice</u>	<u>Literacy Center</u>	<u>Sounds Fun</u>
Recognizing alphabetic sequence	11	<u>Alphabet Bears</u>	<u>Watermelon ABC Recognition</u>		<u>Place the letters in order</u>
Using alphabetical (word) order	12	<u>Choose Alphabetical Order 1 Game</u>	<u>Alphabetical Adventure</u>	<u>Alphabetize</u>	
Recognizing letter sounds	13	<u>Loosey Goosey</u>	<u>Chicken Coop w/sound</u>	<u>ABC Match</u> <u>Beginning Sound</u>	<u>Pounce</u>
Matching uppercase and lowercase letters	14	<u>Match baby letter to parent letter</u>	<u>Literacy Center</u>	<u>Monkey Match</u>	

Phonemic Awareness

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Blending Word Parts	15	<u>Syllable Split</u>	<u>Break it up</u>	<u>My Reading Tools</u>	<u>Syllable Lesson</u> <u>Baseball</u>
Blending phonemes	16	<u>Blending Bowls</u>	<u>Fuzzy Lion Ears</u>	<u>Letterella</u>	<u>The Pig Waller</u> <u>Sandcastle</u>
Comparing word length (oral)	17				<u>Popcorn Words</u>
Discriminating beginning, medial and ending sounds	18	<u>Clifford: Sound Match</u>	<u>Picture Match</u>		<u>Trampoline Game</u>
Identifying rhyming words	19	<u>Reggie Loves to Rhyme</u>	<u>Professor Garfield Meet The Gang</u>	<u>Loosey Goosey Rhymes</u>	<u>Whirlyword Machine</u> <u>Rhyming River</u>
Identifying missing sounds	20	<u>Fuzzy Lion Ears</u>			

Phonics

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Replacing beginning and ending consonants	21	Make A Word Construct A Word	Wordblender	Greenhouse	Pumpkin Patch The Word Wheels
Matching sounds within word families	22	Word Family Sort	Deep Sea Phonics	Clifford Concentration	Hay Loft Pumpkin Patch
Identifying consonant blends	23	Cluster Buster	Word Search Beginning Video	Owl & Mouse Ending Video	Sadlier-Oxford
Substituting consonant sounds	24	Construct A Word	The Quiet Machine	Hayloft	
Identifying beginning consonant sounds	25	Clifford Letter Match	Sound Match	The Quiet Machine Phonic Fighter	Garfield Fishing Phonics
Identifying consonant digraphs	26	ICT Games	Sadlier	Video-Scroll down and play	Phonics Song
Identifying medial short vowels	27	Clifford Make A Word	Picture Match	Word Family Sort	
Replacing vowels	28	Clifford Make A Word			Drag n Spell
Identifying ending consonant sounds	29	Garfield Fishing Phonics			
Identifying medial long vowels	30	Magic E Adventures Clifford Long Vowel	Match of Mystery Choose: Vowel Digraphs or Vowel D&D or VCE Pattern	Picture Match Choose: Long Vowel Sounds	Drag & Spell
Matching and recognizing short vowel sounds	31	Chicken Stacker	Match of Mystery Choose: Short Vowel Sounds	Picture Match Choose: Short Vowel Sounds	
Matching and recognizing long vowel sounds	32	Long A sound Snap It	Long Vowel Sounds	Picture Match Choose: Long Vowel Sounds	Match of Mystery Choose: Long Vowel Sounds

Vocabulary

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Matching words and pictures	33	Choose: Picture Words	Crickweb	Crickweb 2	Dinosaur Words Word Reader
Recognizing antonyms	34	Choose: Word Frog	Hopposites	Game Goo Tooth Taker 2	
Recognizing synonyms	35	Choose: Word Frog	Synonym Toast Monkey Match Choose last one	Synonym Sam's Lab	Bitesize Game Goo Tooth Taker

Structural Analysis

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Finding words	36	Word Find	Alphabet Soup		
Building words	37	Word Family Sort	Word Wizard	Puzzle Me Words	
Identifying compound words	38	SoftSchools	Learning Games	Drag N Drop	Make a Compound Word

Comprehension

SKILLS	NO.	ACTIVITY	ACTIVITY	ACTIVITY	ACTIVITY
Reading and understanding words	39	My Reading Tools Worth the extra time to follow along	Flood Word O Rama	Choose: Picture Words Around Your Home	Professor Garfield Toon Book Reader
Reading and completing sentences	40	Game Goo Sentences Sentences 1	Spelling Connection Choose a level	Choose: Sentence Building Making Sentences	Choose: Sight Word Stories Joining Words
Reading and understanding paragraphs	41	Professor Garfield Choose: Story Book Reader	Story Scramble	Three Little Plays	PBS Stories The Describing Game

Storyline Book Directory – 29 Books

<http://www.storylineonline.net/>

[A Bad Case of Stripes](#)

Running Time: 12 minutes

Written by: David Shannon
Read by: Sean Astin

[Brave Irene](#)

Running Time: 14 minutes

Written by: William Steig
Read by: Al Gore

[Catching the Moon: The Story of a Young Girl's Baseball Dream](#)

Running Time: 14 minutes

Written by: Crystal Hubbard
Read by: Kevin Costner

[Chester's Way](#)

Running Time: 10 minutes

Written by: Kevin Henkes
Read by: Vanessa Marano & Katie Leclerc

[Enemy Pie](#)

Running Time: 10 minutes

Written by: Derek Munson
Read by: Camryn Manheim

[Guji Guji](#)

Running Time: 6.5 minutes

Written by: Chih-Yuan Chen
Read by: Robert Guillaume

[Harry the Dirty Dog](#)

Running Time: 5 minutes

Written by: Gene Zion
Read by: Betty White

[I Need My Monster](#)

Running Time: 11 minutes

Written by: Amanda Noll
Read by: Rita Moreno

[Knots on a Counting Rope](#)

Running Time: 11 minutes

Written by: Bill Martin Jr.
Read by: Bonnie Bartlett

[Library Lion](#)

Running Time: 12 minutes

Written by: Michelle Knudsen
Read by: Mindy Sterling

[Me and My Cat](#)

Running Time: 5.5 minutes

Written by: Satoshi Kitamura
Read by: Elijah Wood

[My Rotten Redheaded Older Brother](#)

Running Time: 10 minutes

Written by: Patricia Polacco
Read by: Melissa Gilbert

[No Mirrors in My Nana's House](#)

Running Time: 6.5 minutes

Written by: Ysaye M. Barnwell
Read by: Tia & Tamera Mowry

[Private I. Guana](#)

Running Time: 8 minutes

Written by: Nina Laden
Read by: Esai Morales

[Romeow & Drooliet](#)

Running Time: 10 minutes

Written by: Nina Laden
Read by: Haylie Duff

[Sebastian's Roller Skates](#)

Running Time: 6.5 minutes

Written by: Joan De Deu Prats
Read by: Caitlin Wachs

[Somebody Loves You, Mr. Hatch](#)

Running Time: 11.5 minutes

Written by: Eileen Spinelli
Read by: Hector Elizondo

[Sophie's Masterpiece](#)

Running Time: 7.5 minutes

Written by: Eileen Spinelli
Read by: CCH Pounder

[Stellaluna](#)

Running Time: 11 minutes

Written by: Janell Cannon
Read by: Pamela Reed

[Thank You, Mr. Falker](#)

Running Time: 16.5 minutes

Written by: Patricia Polacco
Read by: Jane Kaczmarek

[The Kiss That Missed](#)

Running Time: 5 minutes

Written by: David Melling
Read by: Karan Brar

[The Kissing Hand](#)

Running Time: 5 minutes

Written by: Audrey Penn
Read by: Barbara Bain

[The Night I Followed the Dog](#)

Running Time: 6 minutes

Written by: Nina Laden
Read by: Amanda Bynes

[The Rainbow Fish](#)

Running Time: 6 minutes

Written by: Marcus Pfister
Read by: Ernest Borgnine

[The Tooth](#)

Running Time: 5 minutes

Written by: Avi Slodovnick
Read by: Annette Bening

[To Be a Drum](#)

Running Time: 7 minutes

Written by: Evelyn Coleman
Read by: James Earl Jones

[When Pigasso Met Mootisse](#)

Running Time: 7 minutes

Written by: Nina Laden
Read by: Eric Close

[White Socks Only](#)

Running Time: 10 minutes

Written by: Evelyn Coleman
Read by: Amber Rose Tamblyn

[Wilfrid Gordon McDonald Partridge](#)

Running Time: 5 minutes

Written by: Mem Fox
Read by: Bradley Whitford

Math OERB Interactive Lessons <http://resources.elearningontario.ca/>

For teachers: Username - WELCDSBteacher Password - oerbt	For students: Username - WELCDSBstudent Password - oerbs
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Math Strand	OERB Lessons
General Grades 1 and 2 *much more available!	<p><u>A Virtual Math Trail: Grade 2 Mathematics</u> Resource ID : ELO1290780 Description : This interactive learning object begins by exploring the idea of a math trail. Students are shown the importance and relevance of mathematics in their world. They are then led through a virtual math trail and asked to answer questions based on real-world math. Keywords : math trail, real-world math, geometric shapes, numbers, patterning, mathematical challenges, fractions, money amounts, everyday math, measurement</p> <p><u>Math Jeopardy: Grade 2 English Language</u> Resource ID : ELO1089200 Description : In this interactive learning object, students will be able to practice a variety of strands of math. They will practice addition/subtraction, time (recognizing analogue time and converting it to digital time), 2-D and 3-D shapes, number patterns (completion), and probability (most likely, least likely and chances). Keywords : sequence, calculations, shapes, games</p>
Number Sense and Numeration <ul style="list-style-type: none"> • decomposing, composing, representing and ordering <u>numbers</u>; • representing money amounts; • developing the concept of <u>place value</u>; • investigating, representing, comparing and ordering <u>fractions</u>; • adding, subtracting, multiplying and dividing • relating numbers, fractions, decimals, and percents 	<p><u>Race to the Finish with Math: Grade 1 Mathematics</u> Resource ID : ELO1435790 Description : This interactive learning resource will show race cars around a race track. Each car will represent an addition or subtraction problem for the students to solve. Students will race around the track to the finish by solving number problems.</p> <p><u>One Minute Basketball Drill: Grade 1 Mathematics</u> Resource ID : ELO1159980 Description : This interactive learning object asks students to mentally add and subtract one - digit whole numbers. Students will then select a basketball corresponding to their answer. If the answer is correct, the ball will go into the basket. Incorrect answers will cause the ball to miss the basket.</p> <p><u>Race to the Finish with Math!: Grade 2 Mathematics</u> Resource ID : ELO1299040 Description : In this interactive learning object, racing cars around a race track represent an addition or subtraction problem for students to solve. They will “race” around the track to the finish line by solving number problems. Students will learn the importance of using mental strategies when adding and subtracting numbers to 18.</p> <p><u>Making and Identifying Numbers Using Ten Frames: Grade 2 Mathematics</u> Resource ID : ELO1299080 Description : In this interactive learning object, students will learn how to use ten frames. They will be shown ten frames and asked to identify the number being shown. In addition, they will be shown different numbers and asked to use ten frames to compose them.</p> <p><u>Let's Go Shopping: Grade 2 Mathematics</u> Resource ID : ELO1299030 Description : In this interactive learning object, students will learn the two-step process by which they will add two money amounts to get a total. Then they will represent the total by showing the coins that make the total.</p> <p><u>Buying Items with Different Money Amounts: Grade 2 Mathematics</u> Resource ID : ELO1288750 Description : In this interactive learning object, students will review the value of coins. They will count coins and then go grocery shopping. As students purchase the different items, they</p>

<p>Number Sense and Numeration – continued</p>	<p>will practice making money amounts in different ways (i.e. make 35 cents two different ways).</p> <p><u>Target Game - Comparing and Ordering Numbers: Grade 2 Mathematics</u> Resource ID : ELO1288220 Description : In this interactive learning object, students will compare numbers and play a target game where they are asked to order numbers from largest to smallest and smallest to largest.</p> <p><u>Fraction Action: Grade 2 Mathematics</u> Resource ID : ELO1081960 Description : In this interactive Learning Object, students learn about fractions. They are first shown a demonstration of a pizza being cut into halves, thirds, quarters and eighths. They then get to practice these fractions with a set of drag and drop activities.</p> <p><u>With or Without Regrouping: Grade 2 Mathematics</u> Resource ID : ELO1081160 Description : In this interactive Learning Object, students learn how to add and subtract using borrowing and carrying over. They then practice this skill and receive instant feedback on their efforts.</p>
<p>Measurement</p> <ul style="list-style-type: none"> • measuring <u>time</u>, temperature, length, mass, capacity, distance, perimeter, area, volume using non-standard and standard units; • comparing the length, mass and capacity of objects using non-standard and standard units; • measuring and converting <u>metric</u> units (meter, litre, and kilogram); • developing and applying formula for the perimeter, surface-area, area and volume of shapes; • developing, determining and applying perimeter relationships, surface-area relationships, area relationships and volume relationships for various shapes. 	<p><u>How Temperature Affects Everyday Activities: Grade 2 Mathematics</u> Resource ID : ELO1295470 Description : This interactive learning object reinforces students' understanding of how changes in temperature affect everyday experiences. Students also learn how to read a thermometer. Keywords : temperature, thermometers, degrees, measurement, math, grade two, weather, seasons, Celsius</p> <p><u>Cover It Up!: Grade 2 Mathematics</u> Resource ID : ELO1081260 Description : In this interactive Learning Object, students are taught the concept of area. They then have the opportunity to cover the surface of a range of objects using simple, non-standard units in order to measure surface area. Keywords : Grade 2, Grade Two, Interactive, Math, Measurement, Area, wall, bricks, distance, squares</p> <p><u>Samantha's School Schedule: Grade 2 Mathematics</u> Resource ID : ELO1303960 Description : In this interactive learning object, students will further their understanding of reading analogue and digital clocks, and also their understanding of digital times and the corresponding analogue times, up to quarter-hours. Students will match digital and analogue clocks in the school setting. Keywords : telling time, hours, minutes, clock, digital, analogue, timetable</p>

<p>Geometry and Spatial Sense</p> <ul style="list-style-type: none"> • sorting, classifying, comparing and distinguishing <u>shapes</u> and figures by geometric properties; • decomposing, composing and constructing various shapes and figures; • investigating and analysing relationships among shapes and figures; • relating the numbers of faces, edges, and vertices (objects, shapes, and figures); • identifying and measuring angles; • performing and describing transformations (reflections, translations, rotations, tessellations, and dilatations); • plotting points 	<p><u>Symmetry: Grade 2 Mathematics</u> Resource ID : ELO1303900 Description : This interactive learning object is a brief lesson on symmetry. Students will show their understanding by classifying objects and determining where the line of symmetry is for a variety of objects. Keywords : symmetrical, grade two, math, lines of symmetry, horizontal, diagonal, vertical, geometry</p> <p><u>Symmetrical Objects in Different Settings : Grade 1 Mathematics</u> Resource ID : ELO1244840 Description : This interactive learning resource introduces the concept of symmetry in geometrical shapes and in everyday objects that students may encounter. Keywords : symmetry, symmetrical, geometry, everyday objects, geometrical shapes, shapes, triangle</p> <p><u>Sorting with Attributes: Grade 2 Mathematics</u> Resource ID : ELO1275910 Description : In this interactive learning object, students will review what an attribute is and practice sorting by one attribute. Then they will learn to sort by two attributes on a Venn diagram and a chart. Keywords : sorting, one attribute, two attributes, attributes, Venn diagram, chart, colour, shape, number of holes, size</p>
<p>Patterning and Algebra</p> <ul style="list-style-type: none"> • creating, generating and representing various patterns (repeating, growing, shrinking, relational, linear, and algebraic); • identifying the attributes of patterns (colour, shape, and size) • describing pattern rules; • determining missing numbers in equations; • investigating variables and solving equations; • using graphs, algebraic expressions and equations to represent patterns 	<p><u>Patterning</u> Resource ID : ELO1080820 Description : Our students need to see that the mathematics that we do is meaningful, useful, purposeful, and connected to the real world. In this LO they will see how the discovery of patterns can be useful in immediately tangible ways. In particular, they will learn that the detection of a regularly recurring pattern is a useful tool in making reasonable prognostications. In 2 scenarios depicting real-life situations, students will identify growing patterns by analyzing data. Students will learn how to organize their data through the use of a t-chart and how to look for growing patterns in each story problem. The questions posed in the scenarios will demonstrate. If Chef Louie makes 2 pizzas on Monday, 4 on Tuesday, 6 on Wednesday, how many will he make on Thursday? If Cathy eats 5 carrots on Monday, 10 on Tuesday, 15 on Wednesday, how many will she eat on Thursday? This resource then, will develop basic analytical skills that are applicable to the students' current day-to-day lives, and also provide a foundation for the development more sophisticated patterning skills that will prove useful in their future work lives. Keywords : Grade 2, Grade Two, Interactive, Math, Patterning, Growing Pattern, sequences, series, incrementation, tally</p> <p><u>Grouping Things: Grade 1 Mathematics</u> Resource ID : ELO1421950 Description : In this interactive learning object, students will develop their understanding of grouping and/or sorting things, using one attribute. Keywords : grouping, sorting, classifying, attributes, colour, size, categorizing</p>

Data Management and Probability

- collecting, organizing and displaying data using a variety of graphical representations;
- sampling data;
- reading and comparing sets of data;
- identifying bias in data;
- making inferences based on data;
- representing and calculating the probability of events or probability experiments;
- predicting the frequency of outcomes of probability experiments.

Graphing!: Grade 2 Mathematics Resource ID : ELO1301600

Description : In this interactive learning object students will review math terms about graphing. They will use information from a calendar to create a tally chart and a picture graph (pictograph). Then students answer questions about their picture graph.

Keywords : graphing, tally charts, pictographs, analyzing data, organizing data, reading graphs, graphs, tally marks

Probability with Spinners: Grade 2 Mathematics Resource ID : ELO1295510

Description : This interactive learning object reinforces a student's skills of understanding the likelihood of an event occurring. The terms likely, unlikely, impossible, certain, less likely, more likely and equally likely are reviewed and practiced using spinners.

Keywords : probabilities, math, grade two, data management, unlikely, likely, impossible, certain, likelihood, certainty